

**Amendments to the Specification:**

Please replace the paragraph beginning at page 2, line 9 with the following rewritten paragraph:

The present invention provides a gaming device having a game that may be implemented in a primary or secondary game. More specifically, the present invention provides a processor controlled gaming device that presents a plurality of masked choices or selections to the player, provides a time period in which the player can elect to accept one or more masked choices or selections and reveals and provides a value associated with the choices or selections to the player if the player accepts ~~in~~ within the time period. If the player does not accept ~~in~~ within the time period or decides not to accept the choice or selection, the gaming device, in one preferred embodiment, reveals the value or values the player could have accepted when the time period lapses or times out.

Please replace the paragraph beginning at page 2, line 20 with the following rewritten paragraph:

In one embodiment of the present invention, the gaming device defines or sets a number of masked choices or selections that the player can accept. When the player accepts that predefined number of masked choices or selections, the gaming device adds or multiplies the values associated with the selected choices to form an award that the game provides to the player. The award includes at least one and preferably a plurality of values associated with masked choices or selections that the player has selected

within the allotted time period(s). The lapsing of one or more time periods to select masked choices or selections does not deprive the player the player's opportunities to select the masked choices or selections. Rather, the processor of the gaming device ~~provide~~provides another group of masked choices or selections to the player. The subsequent group of masked choices or selections may have different values or characteristics as discussed below. The player picks until all of the player's opportunities are exhausted.

Please replace the paragraph beginning at page 4, line 22 with the following rewritten paragraph:

One preferred game theme of the gaming device involves a candy manufacturing operation, wherein the player picks desired pieces of candy (selections or masked choices) to place in a candy box (displaying values associated with the choices or selection). The ~~speed-change~~changes are associated with certain candies and ~~includes~~include increasing the conveyor speed, which is in accordance with the preferred theme.

Please replace the paragraph beginning at page 13, line 12 with the following rewritten paragraph:

In the illustrated embodiments, the speed-change 124 does not include an associated value 116 that appears in the accepted values display 110. Accordingly, the speed-change does not take up or use any of the player's opportunities to obtain values. The speed-change instead changes the subsequent value range. In alternative embodiments, however, the speed-change 124 may be

adapted to provide a value, a separate award, ~~or to~~ increment a multiplier meter, provide a component necessary for a progressive award, or any other suitable function.

Please replace the paragraph beginning at page 16, line 26 with the following rewritten paragraph:

In the embodiments disclosed in connection with Figs. ~~1 to 3~~ to 7, the time periods are set by a counter and the masked choices have been displayed sequentially. In one preferred embodiment of the present invention illustrated by the screen 140 of Fig. 9, the time period is set by speed, velocity and distance and the selections 102 may, but are not required to be, displayed continuously. The screen 140 depicts a simplified version of a preferred implementation of the present invention, wherein the selections 102 are pieces of candy moving on a conveyor belt (not shown) in a direction defined by the arrows 142. The accepted value display 110 is a candy box, wherein the player's choices reveal candy values 116 that gaming device 10 places into the box 110.

Please replace the paragraph beginning at page 17, line 5 with the following rewritten paragraph:

The screen 140 includes the optional current value range display 108, which shows that the range 132b ~~of described~~ above in Fig. 8 is the current range. Also, the screen 140 illustrates each value of the range 132b, which enables the player to clearly see whether a revealed selection 102 has a relatively high or low value 116. The presently illustrated

embodiments are operable with the table 130 of Fig. 8. The player has already played through the range 132a of the table 130, wherein accepted selections 102 yielded the twenty, two, ten and five values 116. The player then obtained a speed-change 124 and invoked the current range 132b, wherein accepted choices previously yielded the forty-five and twenty-five values 116. The player has yet to achieve the predetermined number of values 116, which in the display box 110 of the screen 140 is twelve. The paid display 112 therefore shows that no award has yet ~~to~~ been determined or downloaded.